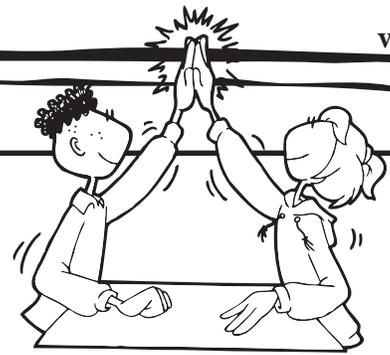


Kagan

Cooperative Learning

Day 1 Agenda

**A) Introduction**

- 1) Welcome
- 2) TakeOff-TouchDown
- 3) Build Rationale for Kagan Structures
 - a) How Do Students Interact with Each Other? (Traditional/Group Work/Kagan Cooperative Learning)
- 4) Research
- 5) Management – Refocus Signal and Parking Lot
- 6) Introduction to Everyone Answers Pairs Tool
- 7) Goals

B) Classbuilding

- 1) Mix-Pair-Share
 - a) Timed PairShare
 - b) Software
 - c) PairShare

C) Form Teams for the Day

- 1) Teambuilding
- 2) Timed RoundRobin
- 3) Management – ManageMat

D) Process Mix-Pair-Share

—Break—

E) Introduce Two Interpersonal Function

- 1) Classbuilding
- 2) Teambuilding
- 3) Three Social Orientations
- 4) Process PairShare

F) Differentiated Coaching

- 1) Coaching for Knowledge (3R)
- 2) Coaching for Skills (3T)

G) Importance of Processing

- 1) PairCoach for Processing
- 2) Using Coaching for Knowledge
- 3) Process PairCoach

H) Silly Sports & Goofy Games

- 1) Bear-Salmon-Mosquito

I) Process RallyRobin**J) Forming Base Teams**

- 1) RallyCoach for Verbal Responses

—Lunch—

K) Addressing Concerns**L) Management – Seating****M) Testing Research with Worksheets**

- 1) Traditional
- 2) Group Work
- 3) Kagan CL Structures
 - a) RallyCoach for Worksheets
 - b) Management – Model
- 4) PIES Analysis
- 5) Benefits of Kagan Cooperative Learning Structures
- 6) Research

N) Process RallyCoach

—Break—

O) Silly Sports & Goofy Games

- 1) Magic 11

P) Timed PairShare Role Play

- 1) Process Timed PairShare
- 2) Management – Bite-Sized Instructions

Q) Silly Sports & Goofy Games

- 1) Everyone's It
- 2) Freezer/Unfreezer Tag

R) Highlight Structures

- 1) RallyCoach

S) Wrap